

UNDERSTANDING LIGHTING

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Increasing interest in...

Safety



Health



Security



Increasing interest in...

Productivity



Sales

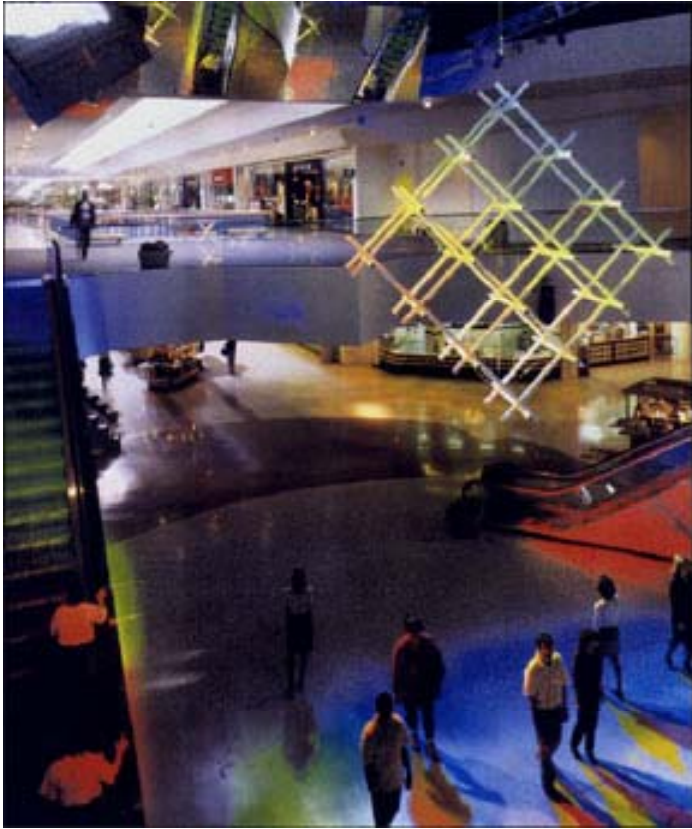


Independence

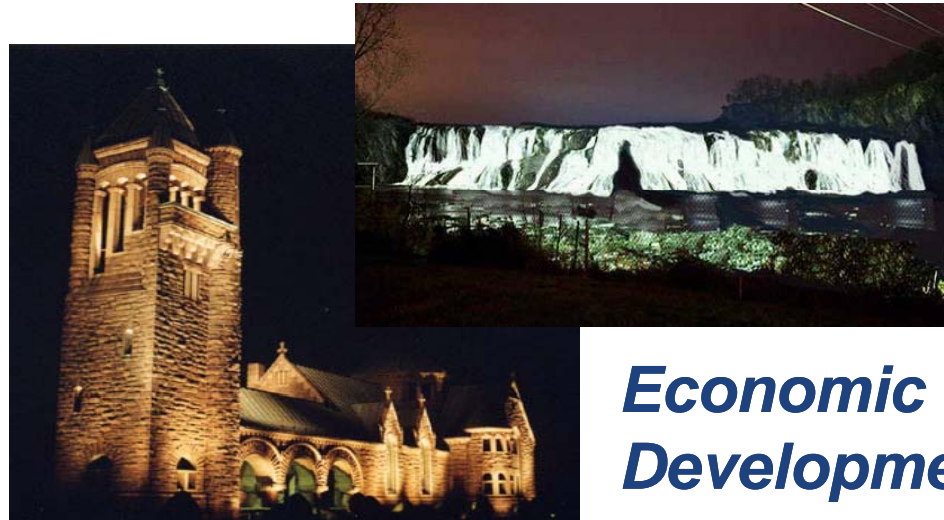


Increasing interest in...

Entertainment



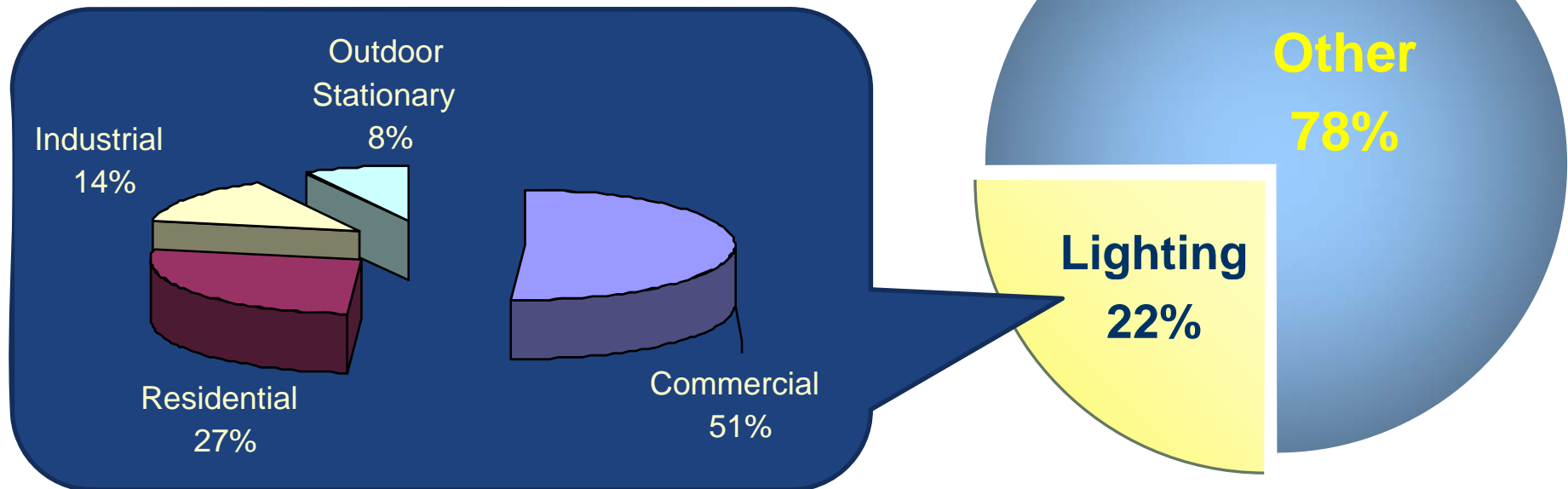
Sustainability



**Economic
Development**

Energy

- Lighting accounts for about 22% of the total energy use in the U.S.
- Demand for energy keeps increasing



Source: U.S. DOE

Effective, Energy-Efficient Lighting

- Considers:
 - The needs of people using the space
 - Visibility, visual comfort, and safety
 - Architectural characteristics
 - Economics
 - Environmental concerns

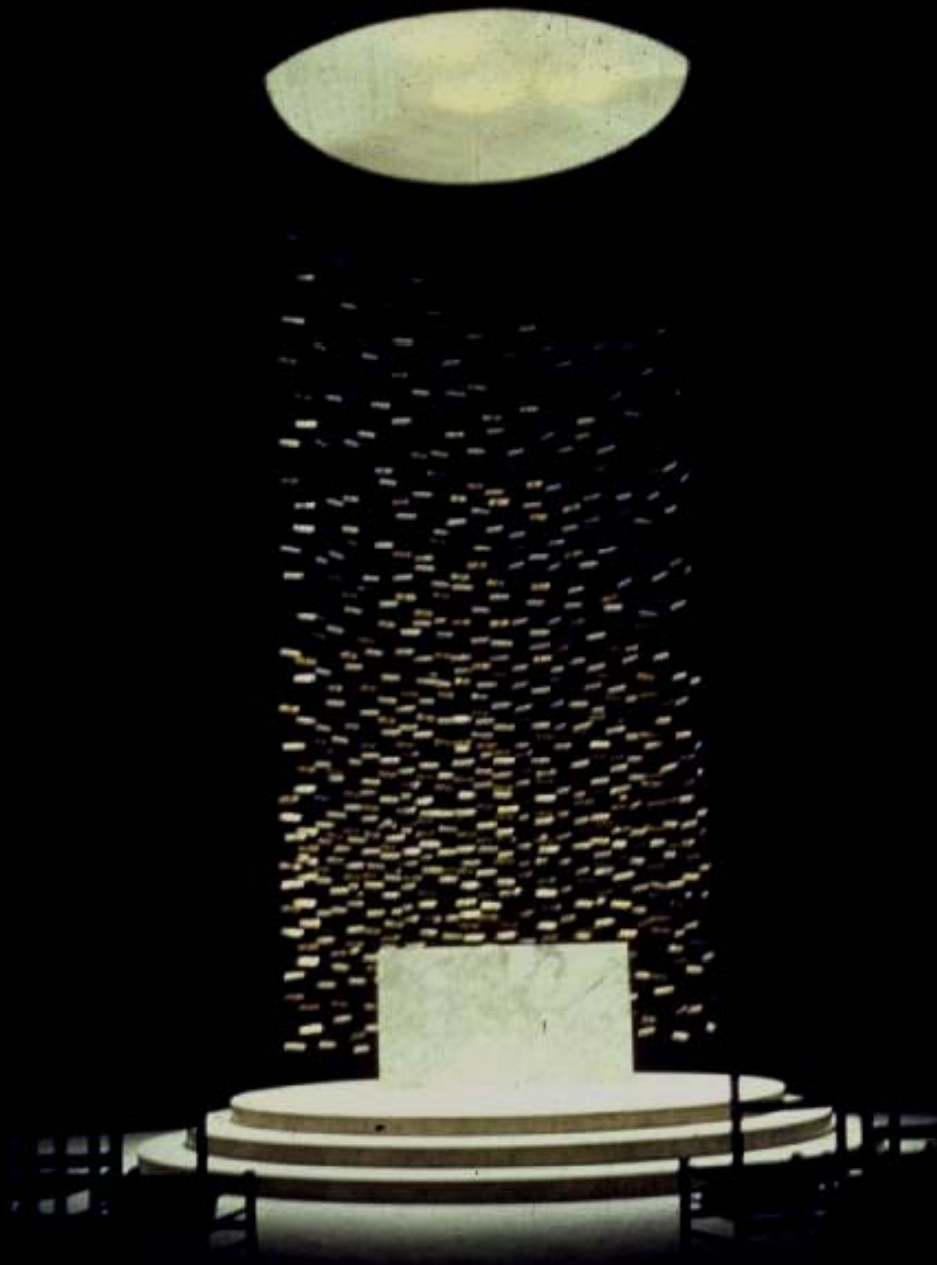


Photo: Courtesy of FineLite

In addition, businesses want...

- Reasonable return on investment
- Easy to install, operate and maintain
- Substantiated proof of product claims
- Fully developed & tested products
- Successful demonstration of the technology elsewhere







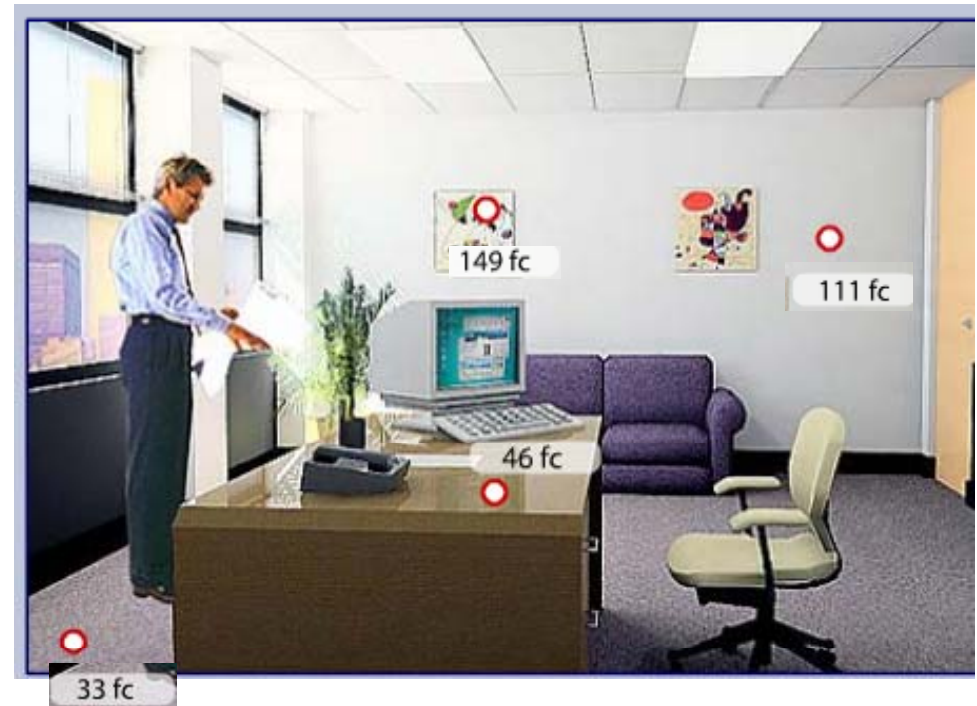






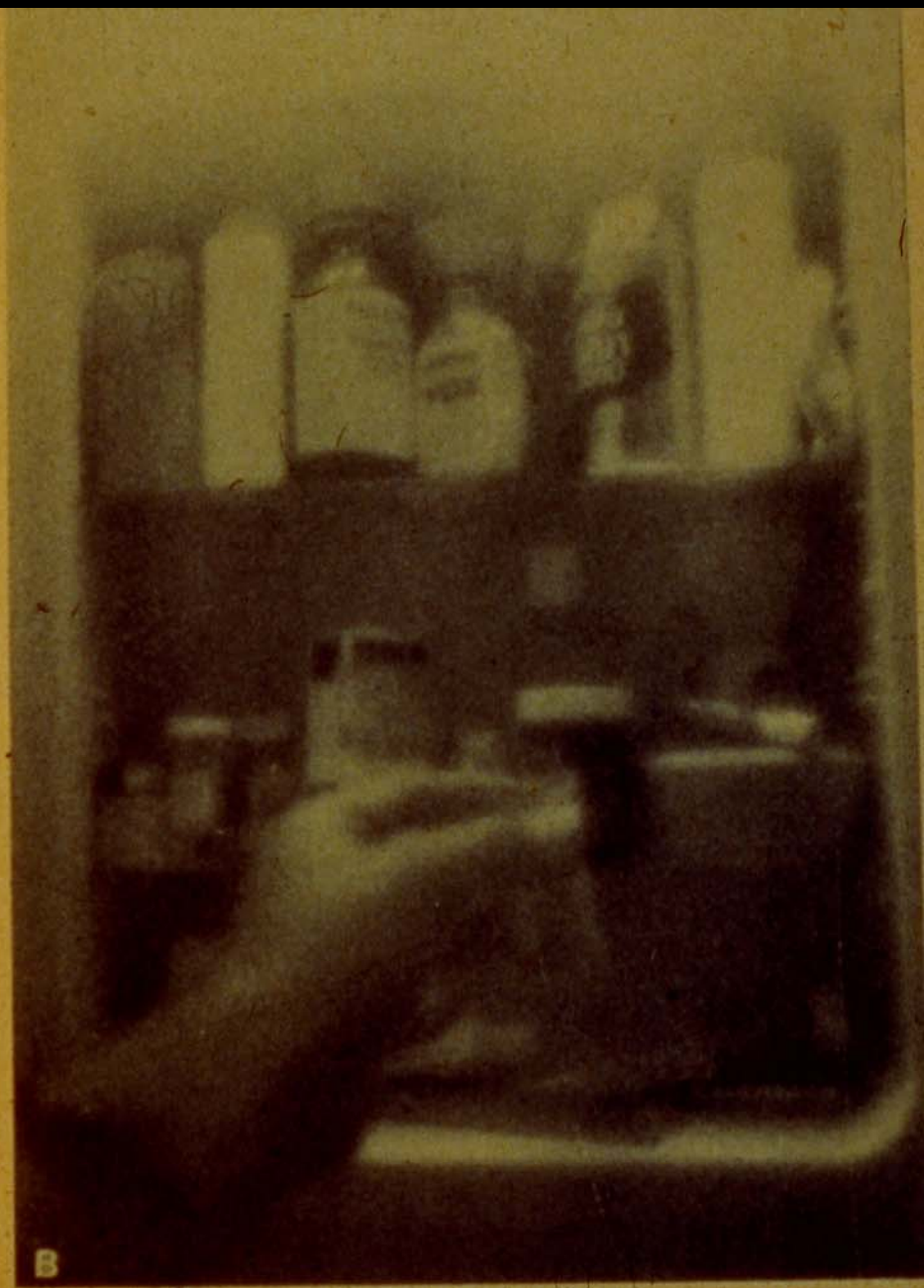
Illuminance

- Lumens (lm) per unit area
- Unit:
 - Lux (lx)
 - lumens/meter²
 - Footcandle (fc)
 - lumens/foot²





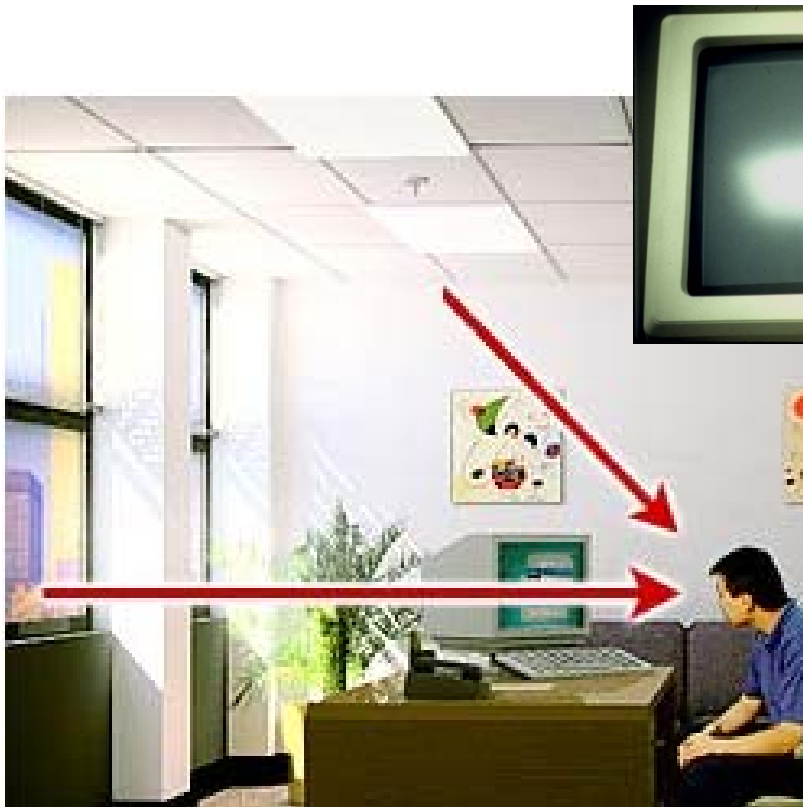




END GLARE



Glare



Direct glare from windows and luminaires

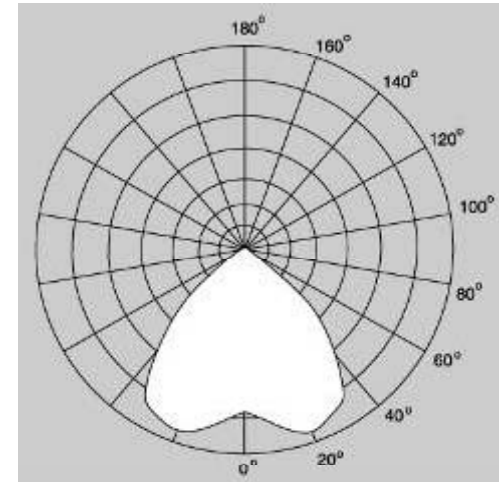


Reflected glare on the computer screen
from ceiling luminaires

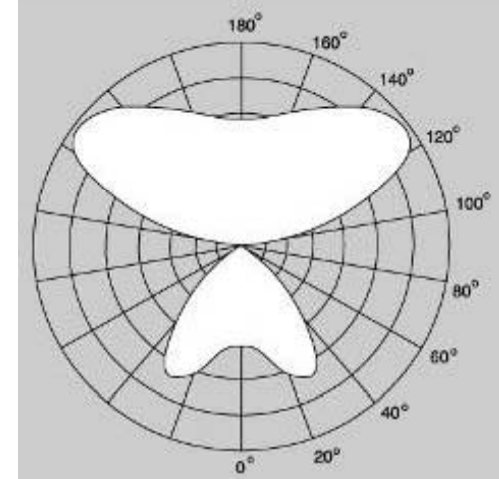


Light Distribution

Direct:
90-100%
downward



Semi-indirect:
10-40%
downward;
60-90% upward

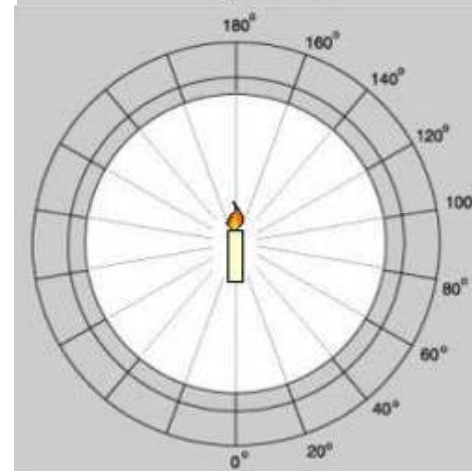
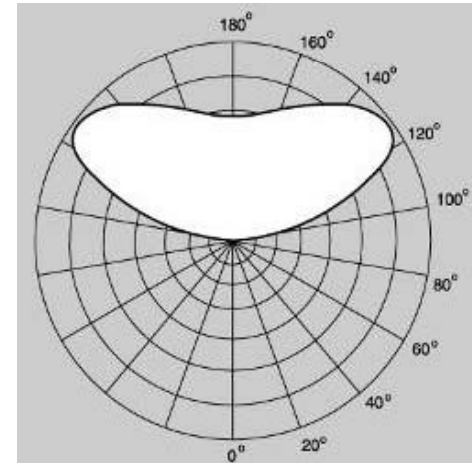


Light Distribution

Indirect lighting:
90-100%
upward



General diffuse:
40-60% downward;
40-60%
upward













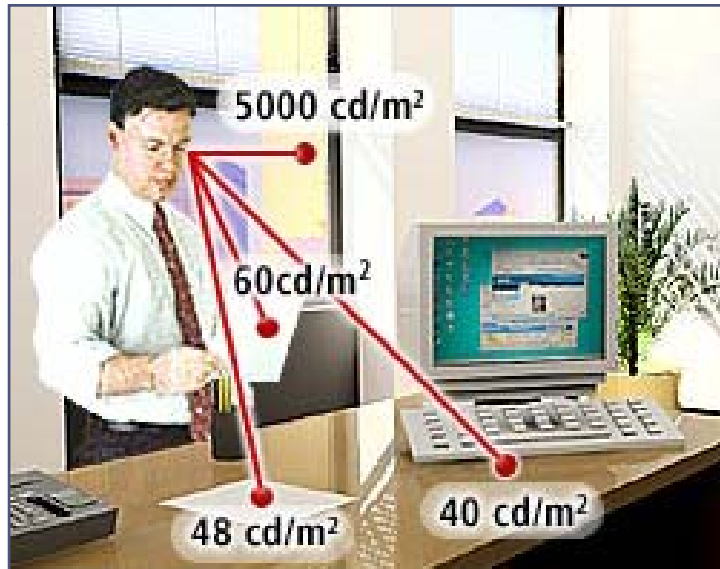




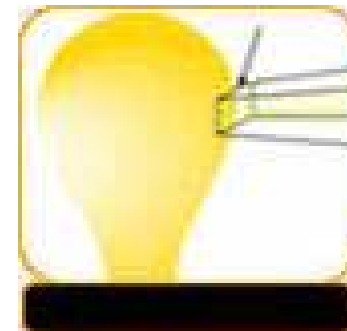




Luminance



- Light reflected from a surface in a given direction (back towards the eyes)
When we see an object, we see luminance
- Unit: Candelas (cd)
meter²

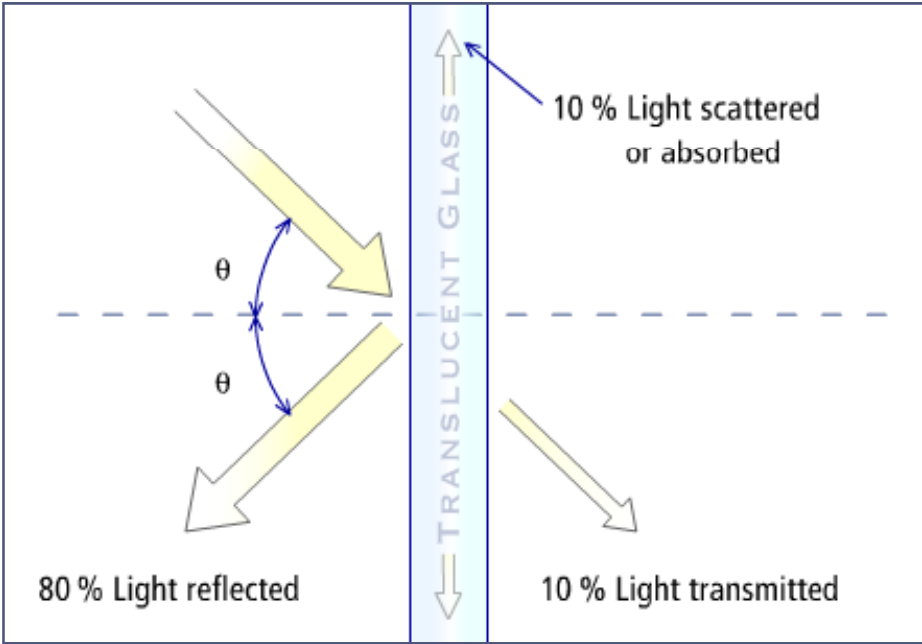


Luminance of Room Surfaces



Reflectance

- Percentage of light reflected back from a surface, the difference having been absorbed or transmitted by the surface



Room Surface	Reflectance Value
white acoustic-tiled ceilings	70 to 80%
light-colored walls	40 to 60%
carpeting	15 to 30%

Enhanced Brightness

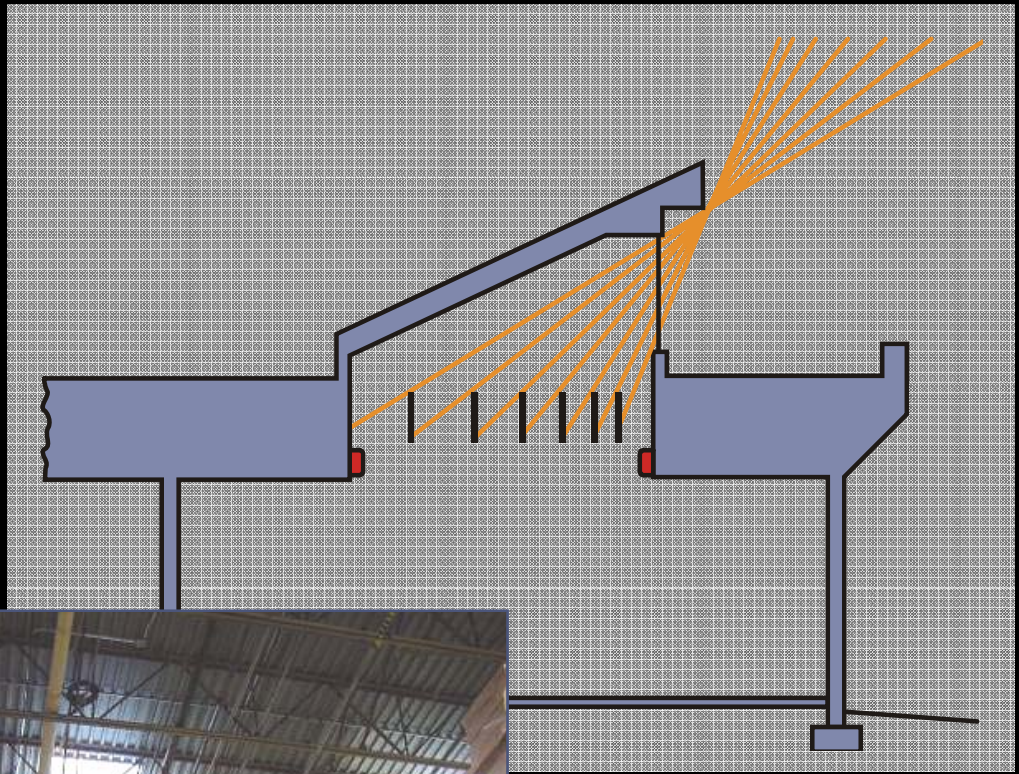
- Light the walls
- Hide the source





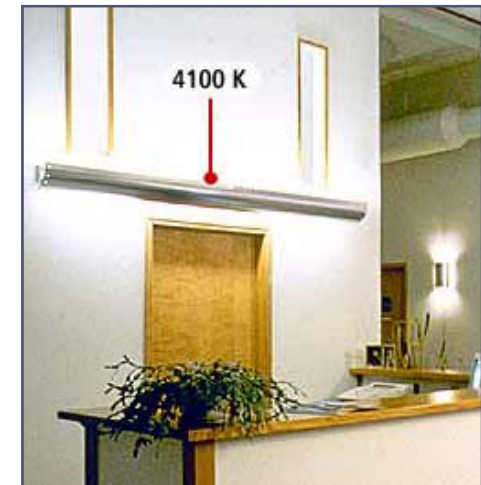






Correlated Color Temperature – CCT

- Color appearance of a lamp measured in Kelvin (K)
- The CCT rating for a lamp is a measure of warmth or coolness of its appearance
 - Below 3200 K - warm (yellowish-white)
 - Between 3200 and 4000 K - neutral
 - Above 4000 K - cool (bluish-white)



Color Rendering Index – CRI

- Light sources differ in their ability to render the color of objects “correctly”



CRI = 90



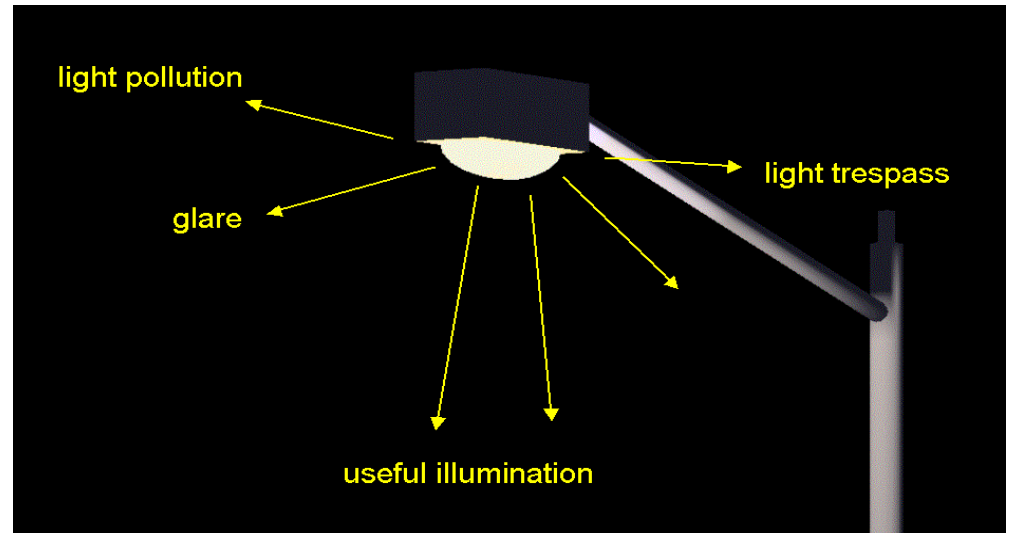
CRI = 70



CRI = 50

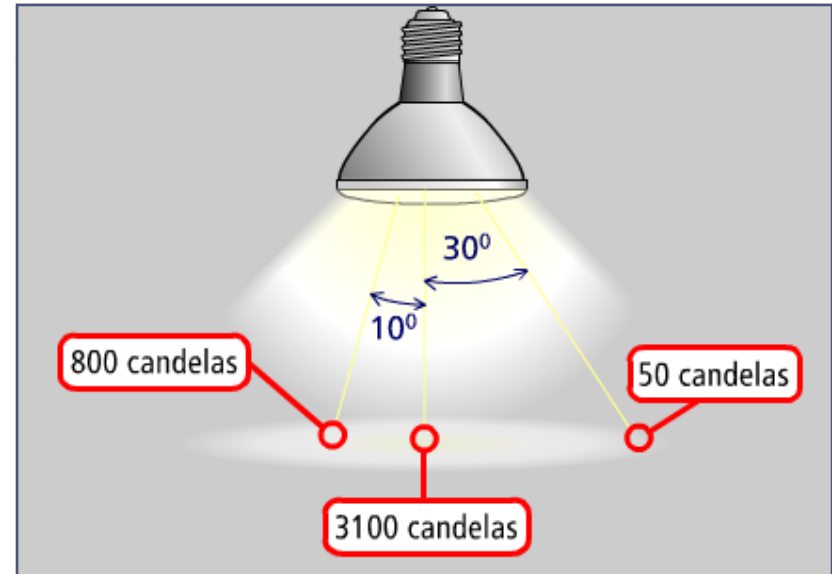
Light Pollution

- Sky glow
- Light trespass
- Glare



Intensity (Candlepower)

- Light emitted by a source in a specific direction
- Property of the source, it remains the same regardless of distance
- Many intensities depending on the direction
- Provided in photometric reports
- Unit: candela (cd)



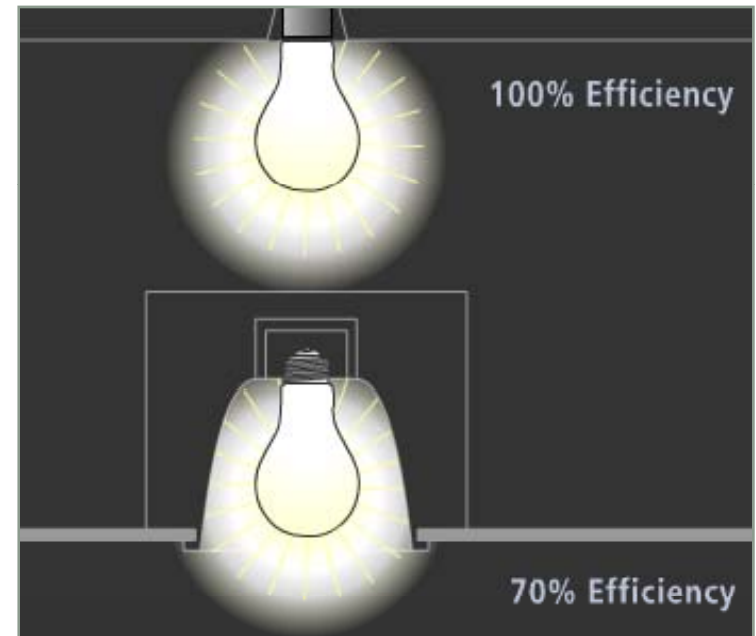
Efficacy

- Lamp efficacy

$$\frac{\text{total luminous flux (lm)}}{\text{total lamp power input (W)}}$$

Luminaire Efficiency

- Percentage of initial lamp lumens that are ultimately emitted by the luminaire

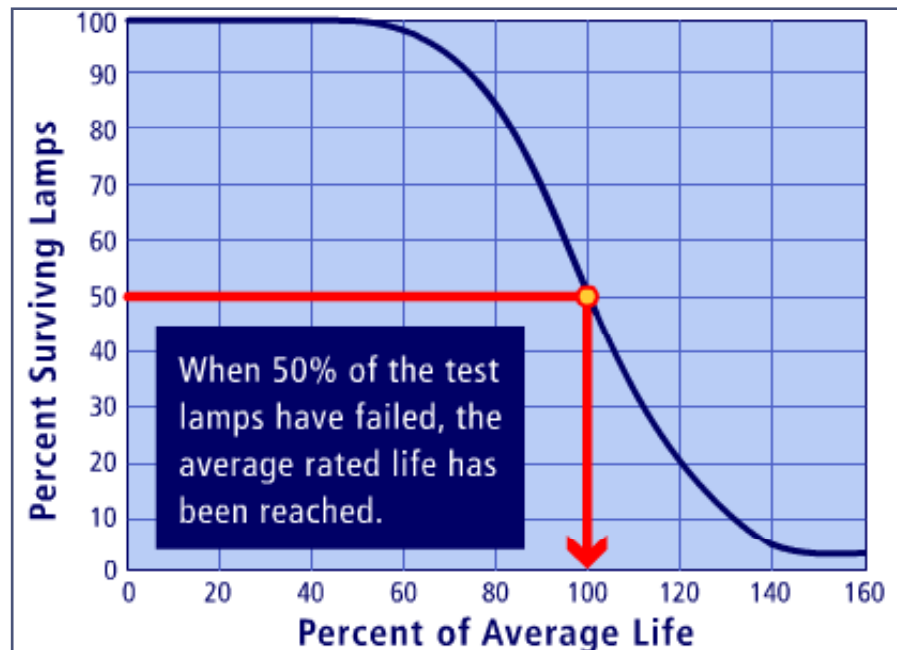


$$\text{Efficiency} = \frac{\text{Lumens emitted by a luminaire}}{\text{Lumens emitted by the lamp(s)}}$$



Average Rated Life

- The number of operating hours when 50% of a large group of lamps have failed when operated at nominal lamp and voltage current



Number of hours per start:

- Incandescent – minimum impact
- Fluorescent - 3 hours per start
- HID - 11 hours per start

Energy = Power × Time



Thank you.

